![Check Point Software Technologies Ltd.]

Game of Clouds

| 1.5 HOURS | BLUE |

Difficulty Level: Beginner

Use CloudGuard IaaS, Dome9 and LOG.IC and assist a game studio that has suffered a breach on its newly set up cloud infrastructure.

TOPICS

This campaign covers the following topics:
- Check Point CloudGuard IaaS
- Check Point Dome9
- AWS
- SIEM Logs Analysis
- Vulnerability Exploitation
- SSRF
- Remote Access
- Misconfiguration
- Remote Access Tool

Who Should Participate?

SOC Operators / Analysts, Incident Responders, Check Point Cloud Technologies users, advanced Cyber Security students
Participant Prerequisites
Familiarity with Checkpoint products
Understanding of basic attack techniques
Basic cyber security events analysis

Campaign Background

Mutants and Chaos by YelloWork, is a once-in-a-decade success in the gaming industry. Following its sensational success YelloWorks' Chief Architect, Kristian Lundqvist, decides to move the game infrastructure to the cloud overnight. However, following the transition they suffer a breach. You are a cloud expert called upon to save the day.
The game must go on!Part 1 – perform reconnaissance and gain a foothold in the target network.

Technical Prerequisites

- Chrome browser available
- Bandwidth:1.5 Mbps per user recommended (0.5 Mbps minimum)
- Allowed access to IP-based URLs
- Allowed access to websites with self-signed certificate
- Ability to use RDP

In collaboration with

![CYMPIRE CYBER WAR GAMES]